



*BoM – NOAA SST Workshop  
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# **ACSPO Clear-Sky Mask (ACSM)**

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# The Evolution of the ACSPO Clear-Sky Mask Concept

- ACSPO initially adopted the “Clouds from AVHRR, extended” (CLAVR-x, by A. Heidinger) - a set of cloud tests relying mainly on radiative properties of clouds
- Eventually, the focus in the ACSPO Clear-Sky Mask (ACSM) has been shifted from cloud properties to predictors more relevant to SST:

- ✓ SST increments:

$$\Delta T_S = \text{Retrieved SST} - \text{Reference SST}$$

Currently, Reference SST is L4 SST by the Canadian Meteorological Center (CMC)

- ✓ Reflectance  $R$  in the visible bands (*daytime only*)
- ✓ Spatial uniformity of retrieved SST
- ✓ BT increments:

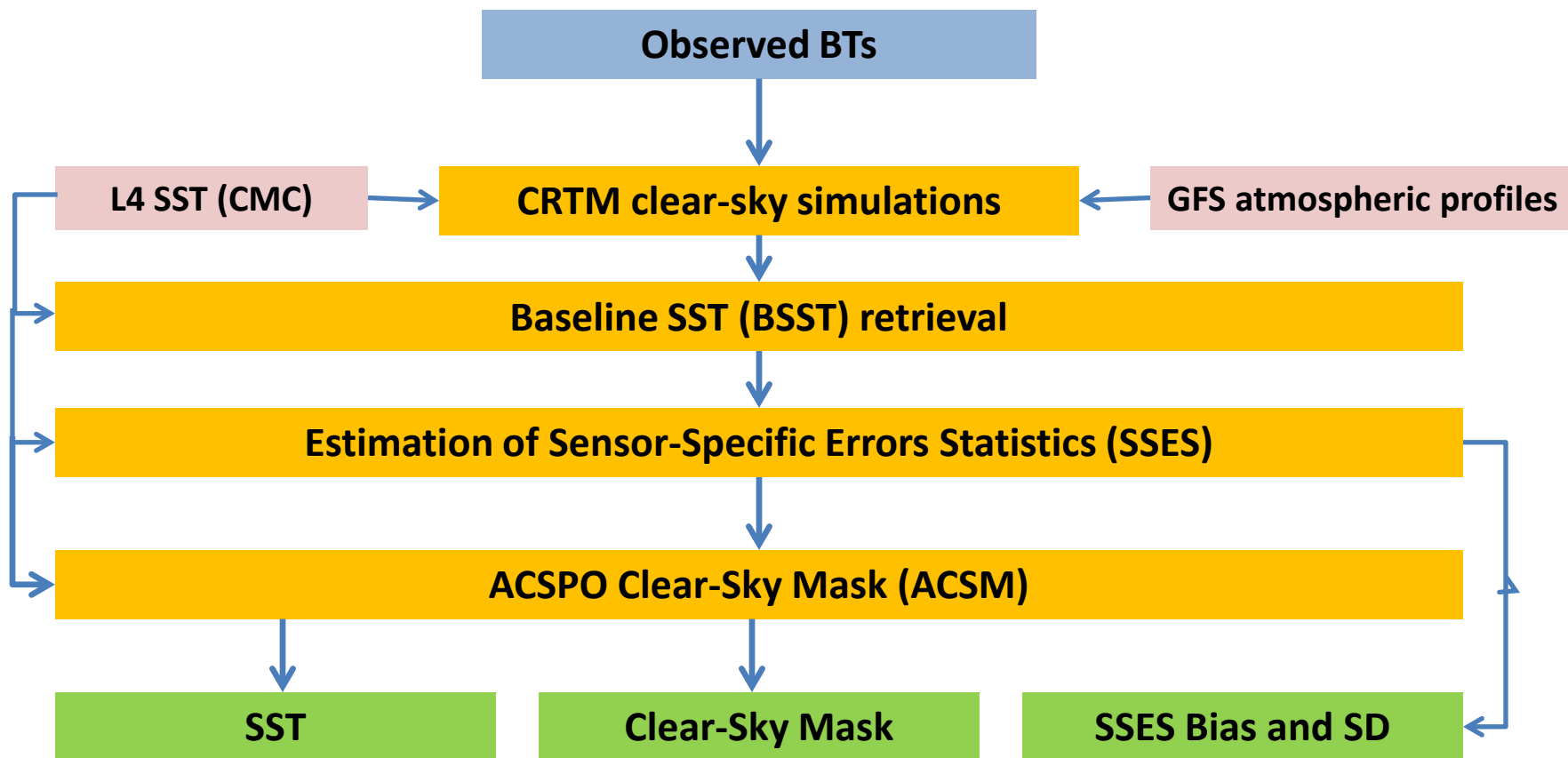
$$\Delta T_B = \text{Observed BTs} - \text{Simulated clear-sky BTs}$$

Clear-sky BTs are simulated in ACSPO with the Community Radiative Transfer Model (CRTM), using as input Reference SST and GFS atmospheric profiles.

*The latest ACSM versions do not use  $\Delta T_B$  pending more accurate input to CRTM*

Reference: Petrenko B., A. Ignatov, Y. Kihai, A. Heidinger, Clear-sky mask for the Advanced Clear-Sky Processor for Oceans. *J. Atmos. Ocean. Technol.* **2010**, 27, 1609–1623.

# The ACSPO Flow Chart



Unlike other SST systems (e.g., OSI-SAF), ACSPO performs Clear-Sky BT simulations and SST retrievals in all ocean pixels before the ACSM. This allows using  $\Delta T_S$  and  $\Delta T_B$  as clear-sky predictors

# The ACSM Filters for Himawari-8 AHI and GOES-16 ABI

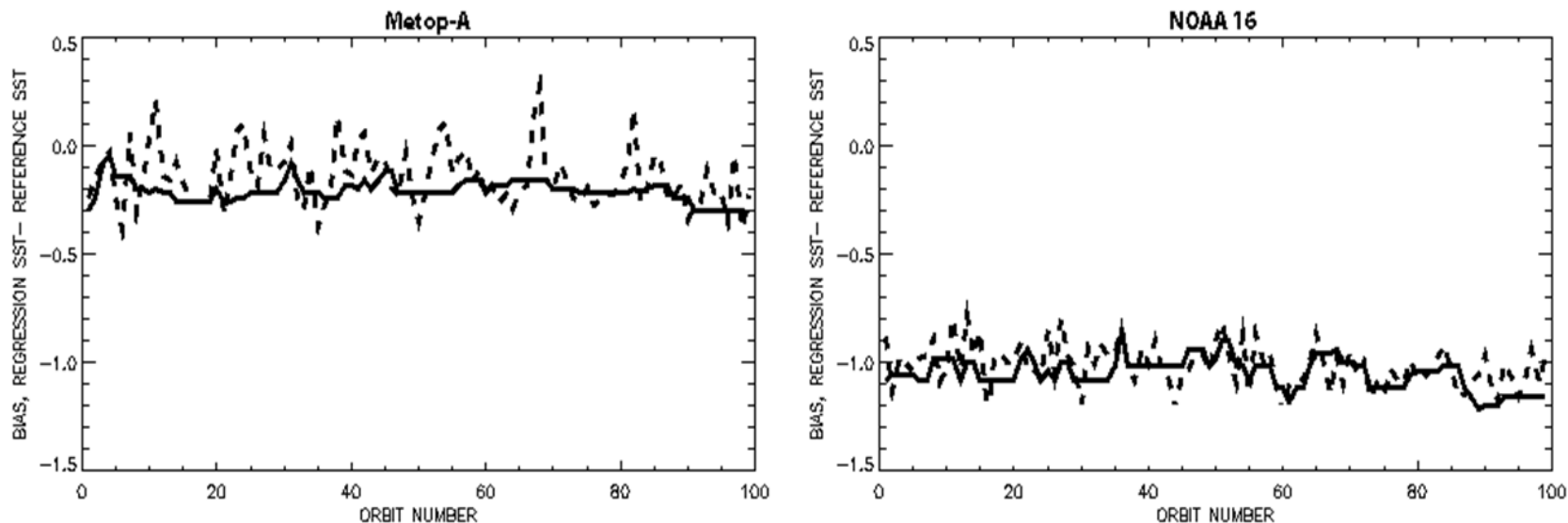
- All filters are binary:
  - ✓ Filters 1 - 3 classify pixels into “Clear” or “Cloudy”
  - ✓ Filters 4 and 5 classify pixels into “Clear” or “Probably Cloudy”
- Filters 3 and 5 are for daytime only

ACSM filter	Predictor	Comments
1. Static SST	$\Delta T_s$	<ul style="list-style-type: none"> <li>•Rejects colder <math>\Delta T_s</math> using static threshold.</li> <li>•Under certain conditions, rejects large warm <math>\Delta T_s</math> caused by warm stratus clouds.</li> <li>•Provides the first guess for filter 2.</li> </ul>
2. Adaptive SST	$\Delta T_s$	Refines the cloud detection by filter 1 analyzing local $\Delta T_s$ statistics for “clear” and “cloudy” pixels
3. Reflectance	$R_{0.86}$ in AHI/ABI band 4	Detects brighter $R_{0.86}$ values <b>during day</b>
4. Uniformity	Spatial SD of $T_s$ - median( $T_s$ )	Detects subpixel clouds by SST variability <u>above</u> the noise level.
5. SST/Reflectance Cross-correlation	Correlation between $\Delta T_s$ and $R_{0.86}$	Detects subpixel clouds by SST variability <u>below</u> the noise level <b>during day</b>

# The ACSPO Quality Levels are linked to the ACSM Output

Quality Level	Meaning	Conditions
5	Clear	All filters show “clear”
4	Probably Cloudy	Filters 1-3 show “clear”, Uniformity filters 4 or 5 show “probably cloudy”
3	Cloudy	At least one of the filters 1-3 shows “cloudy”
1, 2		Not used
0	Invalid	Invalid (Land, ice etc.)

# Accounting for global biases in SST (BT) increments



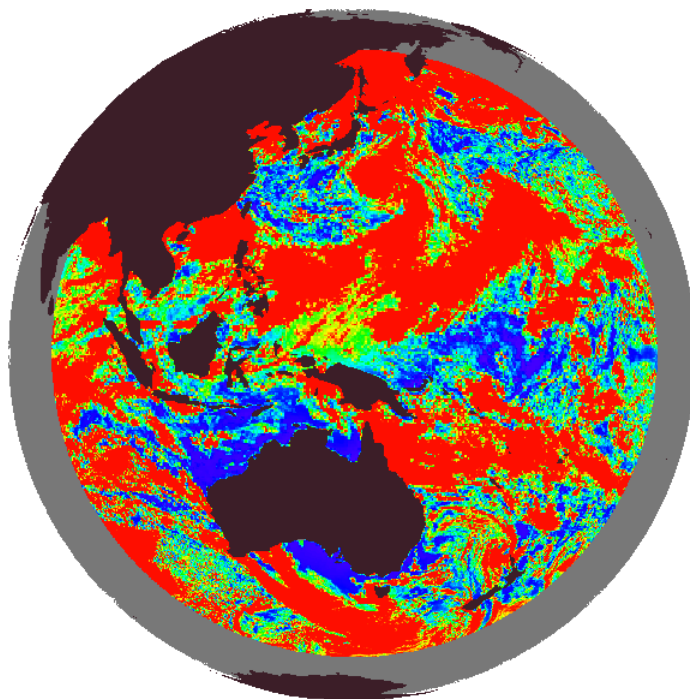
Solid lines: Positions of peaks of  $\Delta T_s$  histograms  
Dashed lines: Biases, estimated as average SST anomaly over “clear” pixels

- $\Delta T_s$  may be biased due to sensor calibration or algorithm errors
- Using biased  $\Delta T_s$  as a predictor may cause cloud leakages/false cloud detections
- The global biases are estimated as positions of maxima of histograms of increments, accumulated during the past  $\sim 12$  to 24 hrs over “all-sky ocean” pixels
- No crosstalk between estimated biases and the ACSM output
- Accounting for global biases stabilizes the ACSM output

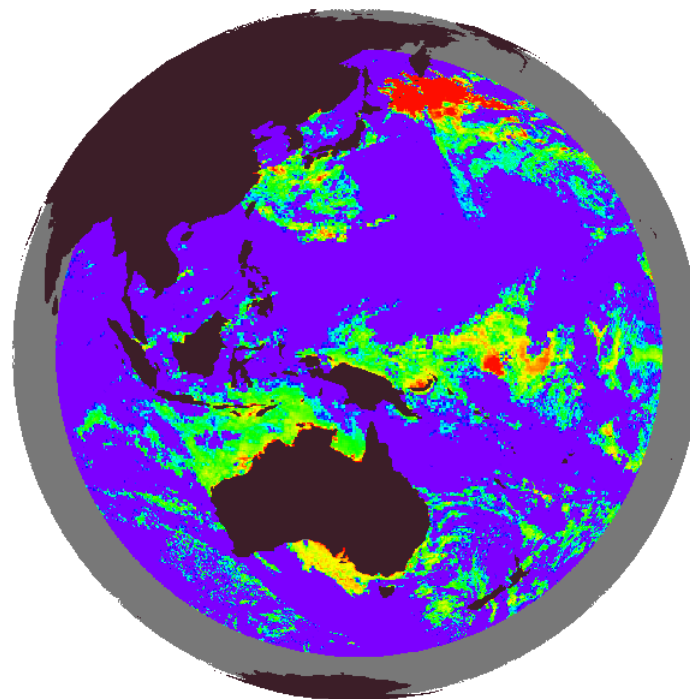
# All-sky AHI images (no ACSM), 08/15/2016, 3:10 UTC

$R_{0.86}$

$\Delta T_S$ : Bias=-15.5 K, SD=21.3K, CF=100%\*



0.0K 20.0K NO DATA



-2.0K 2.0K NO DATA

\* *CF is clear-sky fraction – a clear-sky part of all ocean pixels in %*

\*\* *The ACSPO AHI SST is defined for view zenith angles < 67°*

Cold (and, sometimes, warm) large SST deviations, and 0.86  $\mu\text{m}$  reflectance (during day) are used as cloud predictors

# Static SST filter

$$\Delta T_S - D_{SST} > T_{static}(\vartheta) \text{ or } \Delta T_S - D_{SST} > T_{warm}(\vartheta)?$$

- If Yes then the pixel is “cloudy”

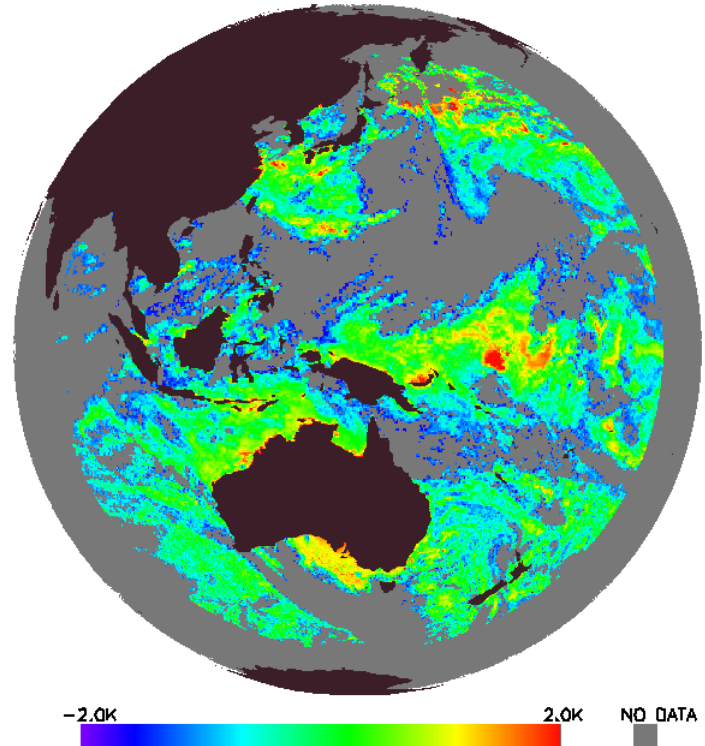
$$\text{If } T_0 < 293 \text{ K and } T_{ATM12} - T_S^0 > -12 \text{ K ?}$$

- If Yes, then  $T_{warm} = T_{static}$

- Otherwise  $T_{warm} = \infty$

$T_{static}(\vartheta)$	Static threshold
$\vartheta$	View zenith angle
$T_0$	L4 SST
$T_{ATM12}$	Simulated upwelling atmospheric temperature at 12.3 $\mu\text{m}$
$D_{SST}$	estimated bias

$\Delta T_S$ : Bias=0.07 K, SD=0.96K, CF=36%



- The filter rejects most obvious cloud effects on  $\Delta T_S$



# Adaptive SST filter

$$P_{clear}(\Delta T_S) > P_{cloud}(\Delta T_S)?$$

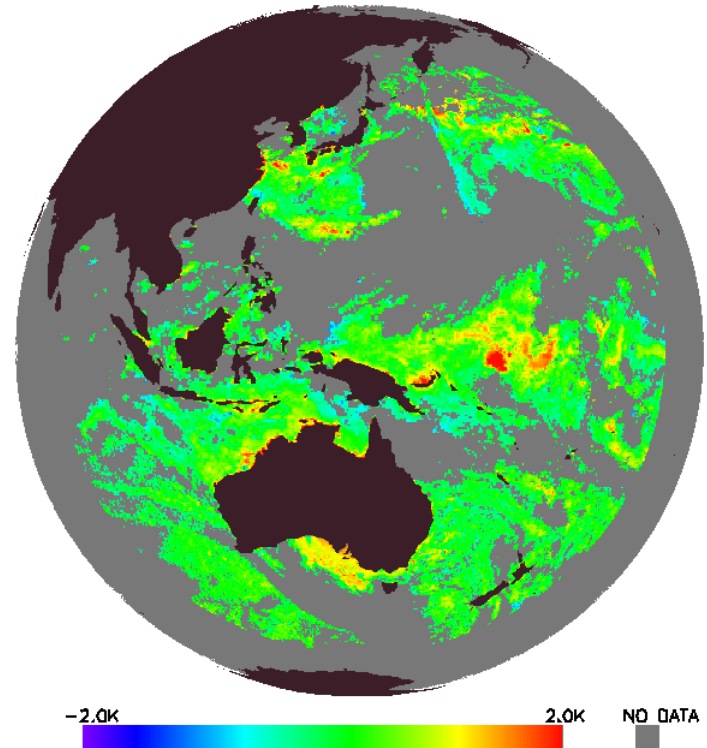
If yes, then the pixel is “Clear”, otherwise it’s “Cloudy”

$\Delta T_S$  is SST increment at tested pixel

$P_{clear}$  and  $P_{cloud}$  are “clear-sky” and “cloudy” PDFs of  $\Delta T_S$  within the moving 17×17 window

- The first guess  $P_{clear}$  and  $P_{cloud}$  are derived from the output of the Static SST filter
- On each iteration, the pixels within the window are reclassified into “clear” and “cloudy” based on the current PDFs, and the PDFs are recalculated
- The iterations are repeated 3 times unless the tested pixel becomes “cloudy” earlier

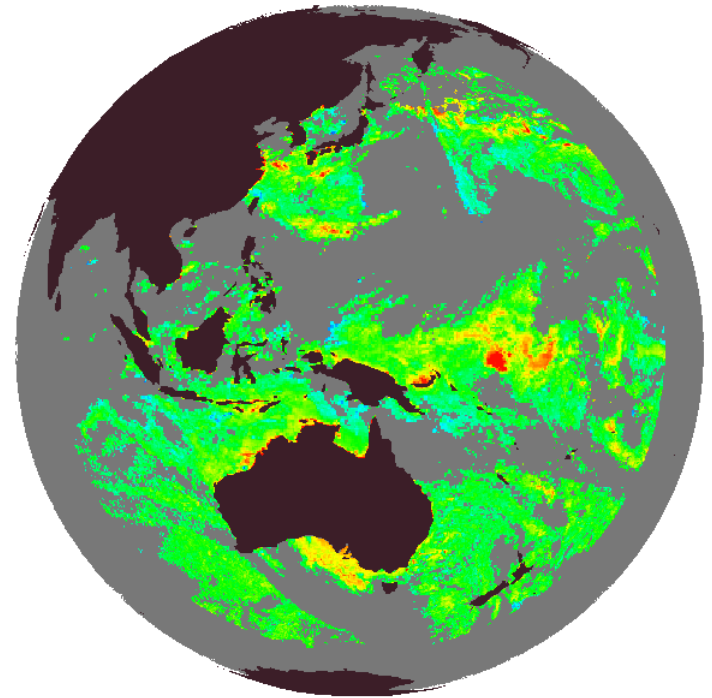
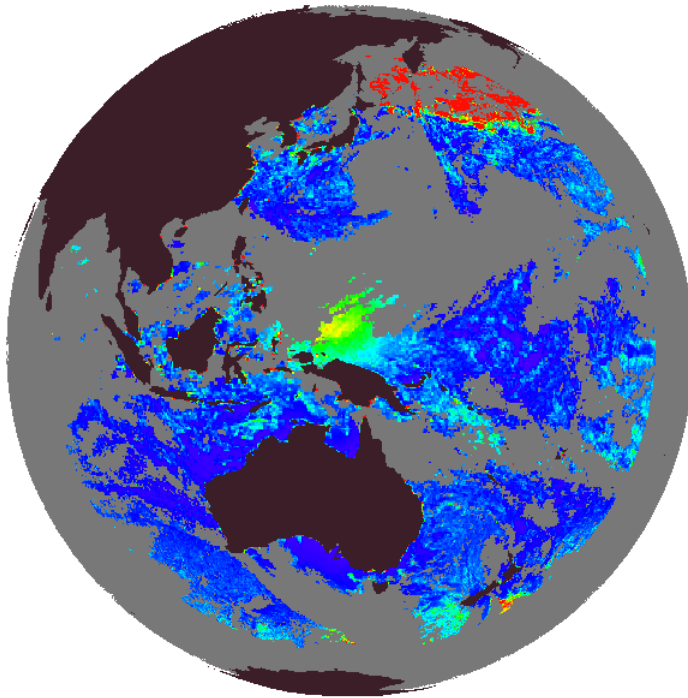
$\Delta T_S$ : Bias=0.43 K, SD=0.61K, CF=26%



# 0.86 $\mu\text{m}$ Reflectance and SST-CMC before the Reflectance filter

$R_{0.86}$

$\Delta T_S$ : Bias=0.43 K, SD=0.61K, CF=26%



$$R_{0.86} < T_R(\theta_{solar}, \theta_{glint})?$$

- If yes, the pixel is "clear", otherwise it is "cloudy"

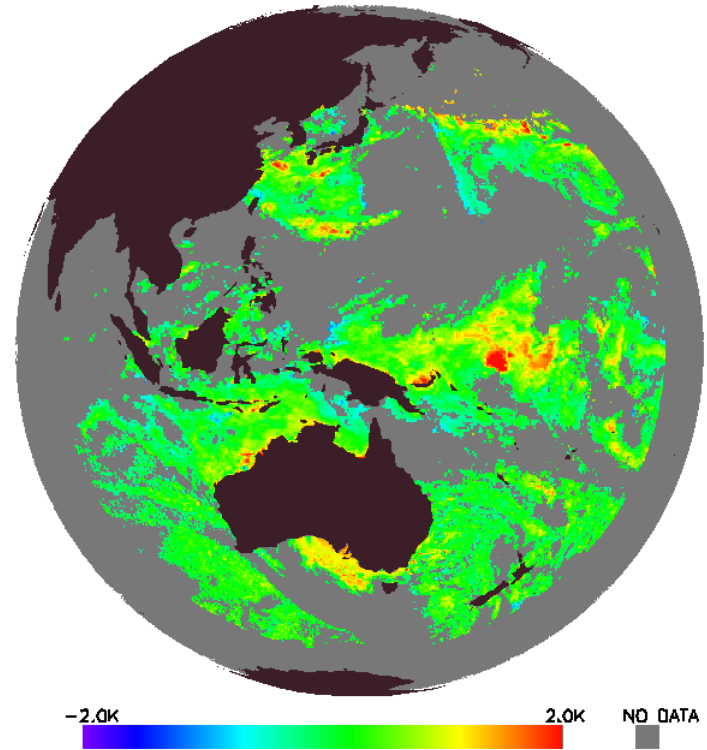
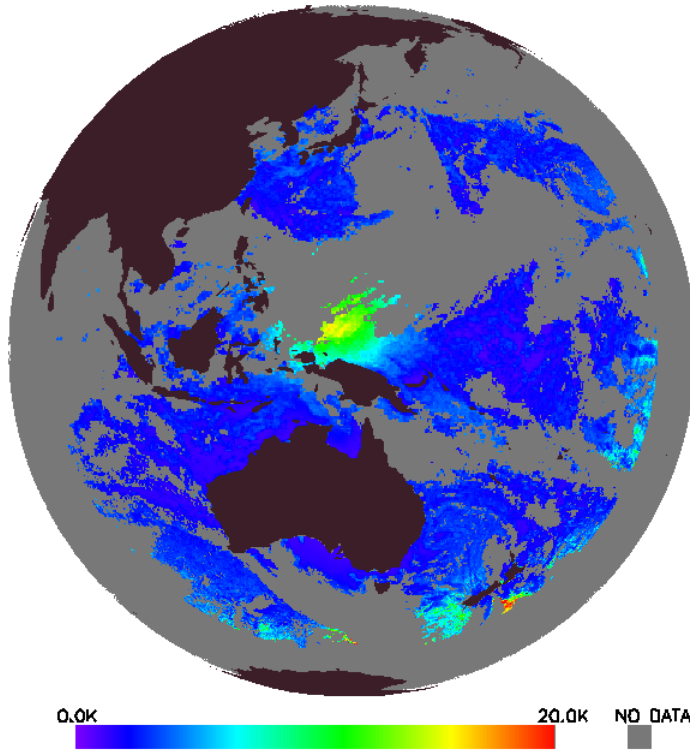
$\theta_{solar}$  is solar zenith angle,

$\theta_{glint}$  is glint angle

# 0.86 $\mu\text{m}$ Reflectance and SST-CMC after the Reflectance filter

$R_{0.86}$

$\Delta T_S$ : Bias=0.47 K, SD=0.53K, CF=23%



The threshold is set as a function of  $\theta_{solar}$  and  $\theta_{glint}$  to preserve the glint area and ensure smooth transition between day and night

# The Uniformity and CC filters

## The Spatial Uniformity filter:

$\Sigma(X) < \eta?$  - If yes then the pixel is clear;  
Otherwise, it's cloudy

$$X = T_s - \text{median}(T_s)$$

$\Sigma(X)$  spatial standard deviation within  
 $3 \times 3$  window

$\eta$  threshold

$\text{median}(T_s)$  spatial median of SST

## The Cross-Correlation filter (daytime):

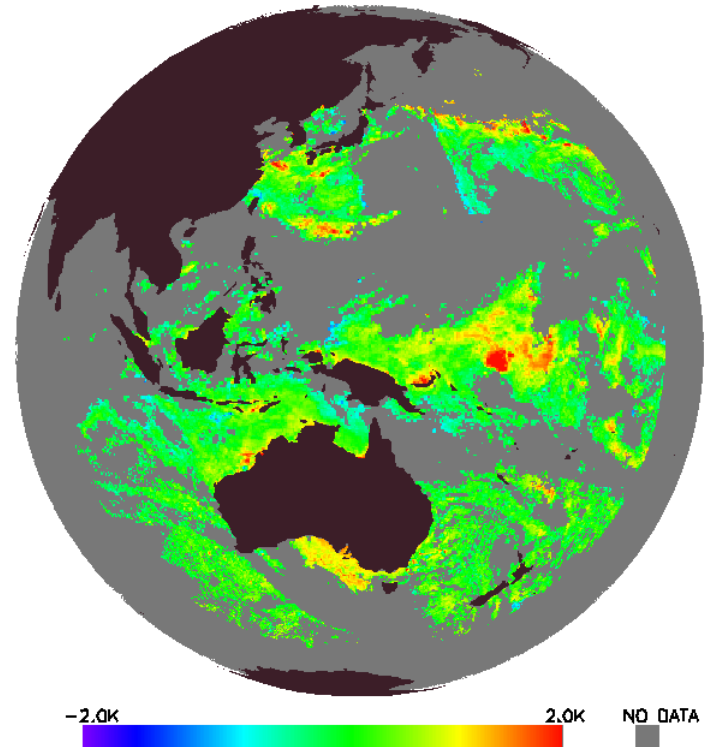
$r^2 D(T_s) < \gamma?$  - If yes then the pixel is "clear"  
otherwise it's "cloudy"

$r$  spatial correlation of  $T_s$  and  $R_{0.86}$

$D(T_s)$  spatial variance of SST

$\gamma$  threshold

$\Delta T_s$ , Bias=0.53 K, SD=0.52K, CF=17.7%

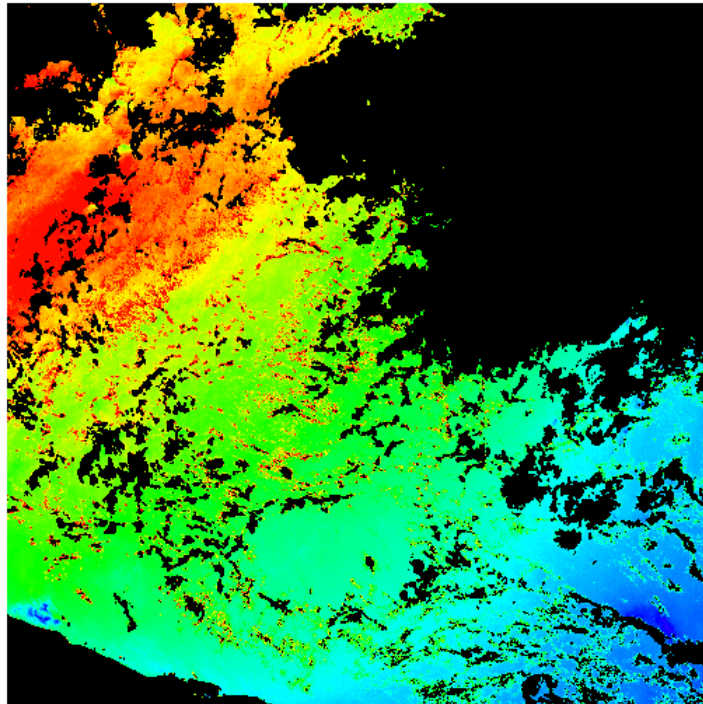


- The ACSPO Uniformity filter detects subpixel cloud above the noise level, preserves high SST gradients
- The Cross-Correlation filter detects subpixel cloud below the noise level
- The spatial uniformity and CC filters warm up bias & reduce clear-sky fraction, slightly change SD

# AHI 0.86 $\mu$ m reflectance and SST-CMC, 2016-08-15, 3:10 UTC

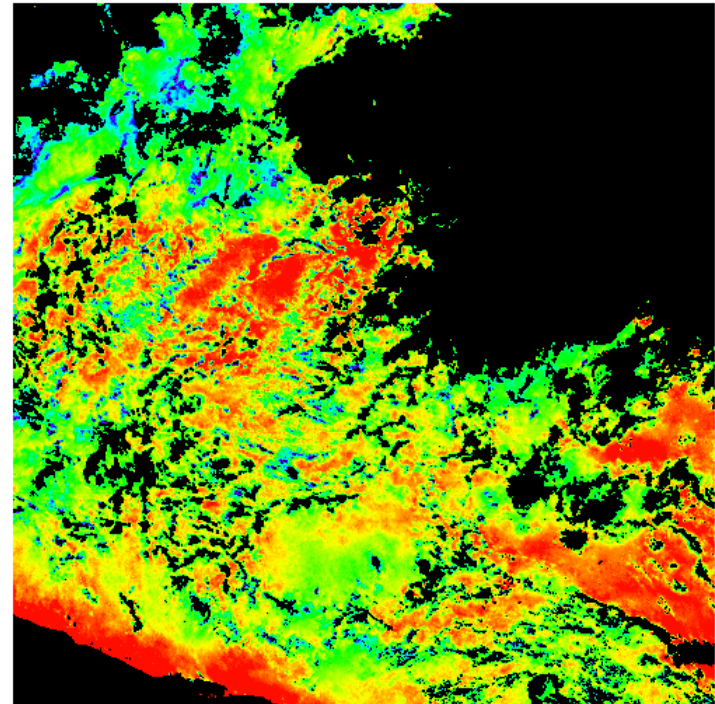
## Before the Uniformity and CC filters

albedo\_ch4\_SCANS\_AMASK\_NOB7B8-08-15\_0310-0320\_1



0.00000 15.00000 PR CL CLOUDY

SSTR-CMC\_SCANS\_AMASK\_NOB7B8-08-15\_0310-0320\_2



-1.00000 1.00000 PR CL CLOUDY

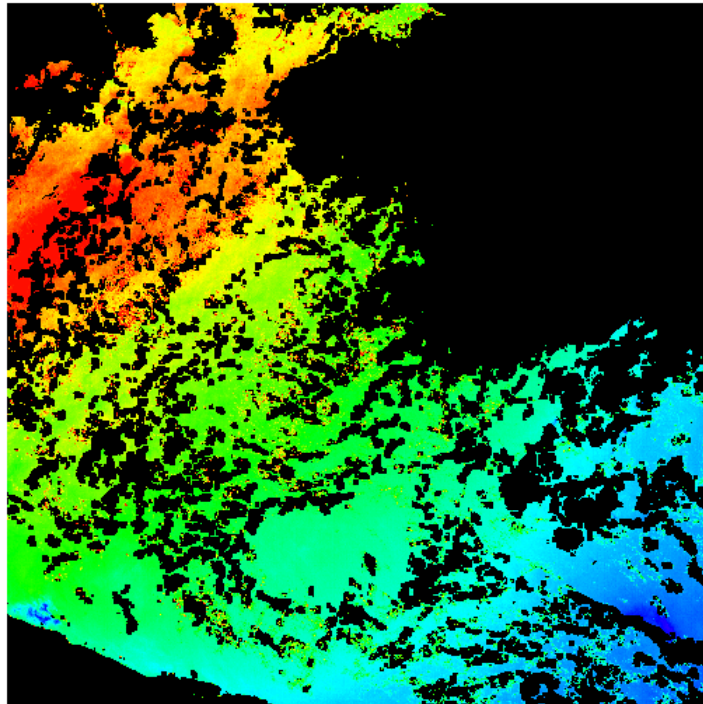
- Subpixel cloud shows itself both in  $R_{0.86}$  and  $\Delta T_S$
- The effect of subpixel cloud on  $R_{0.86}$  is comparable with the effect of sun glint



# AHI 0.86 $\mu\text{m}$ reflectance and SST-CMC, 2016-08-15, 3:10 UTC

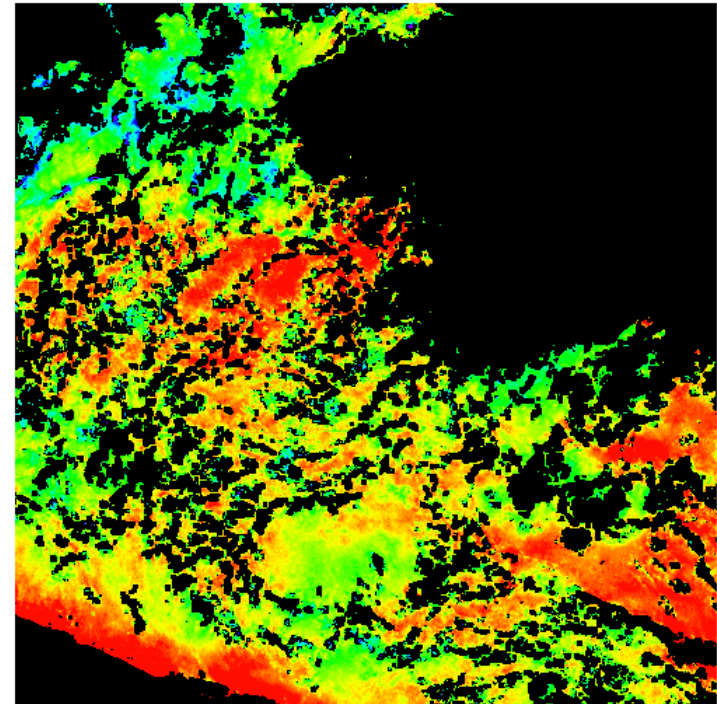
## After the Uniformity and CC filters

albedo\_ch4\_SCANS\_AMASK-08-15\_0310-0320\_2016



0.00000 15.00000 PR CL CLOUDY

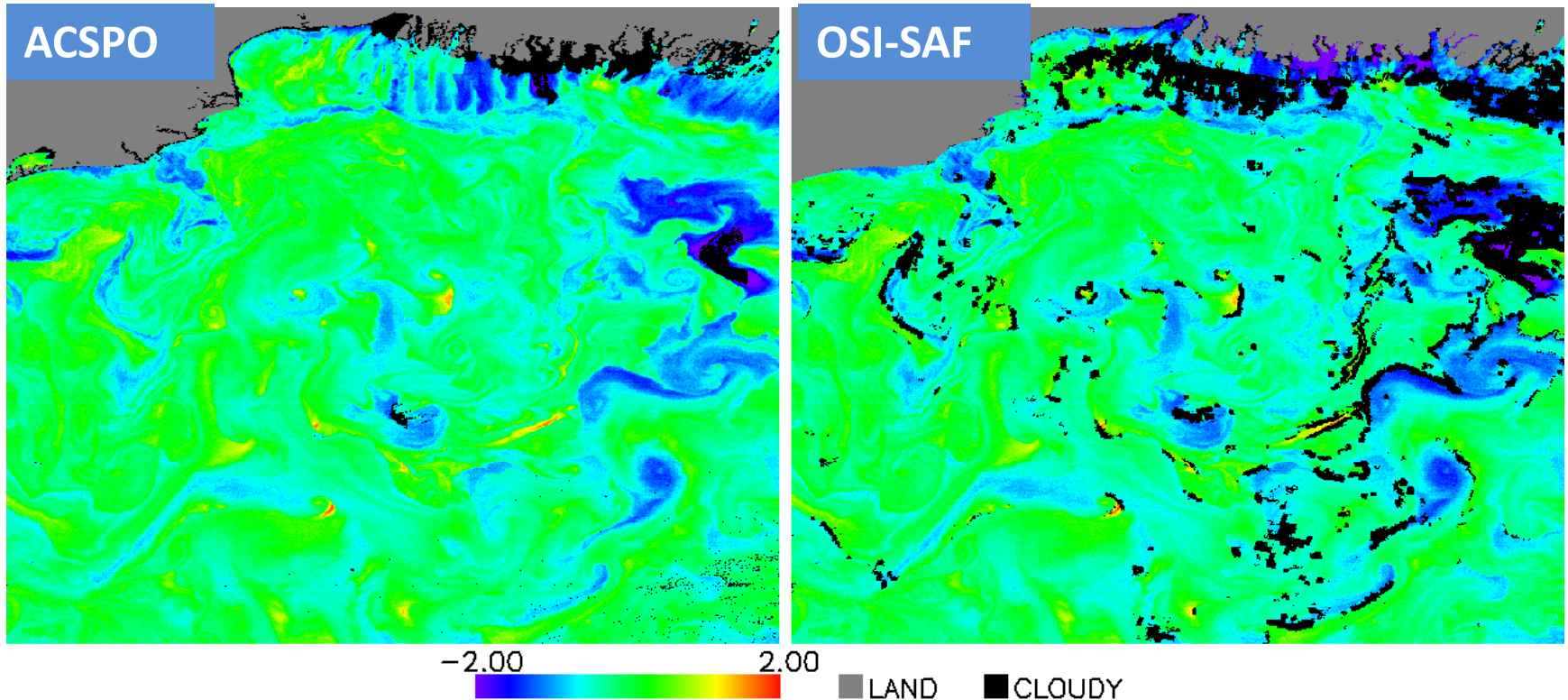
SSTR-CMC\_SCANS\_AMASK-08-15\_0310-0320\_2016



-1.00000 1.00000 PR CL CLOUDY

- The Uniformity filter rejects spatial  $\Delta T_s$  variations exceeding the noise level
- The CC filter rejects less intensive variations in  $\Delta T_s$  by their correlation with  $R_g$

# SST - CMC in Bay of Bengal by ACSPO and OSI-SAF MetOp-A, Feb 3, 2013, Night



- The Uniformity filter in the OSI-SAF cloud mask hides high SST gradients
- The Uniformity filter in ACSPO preserves SST gradients due to using as input

$$X = T_s - \text{median}(T_s),$$

rather than  $T_s$

# Comparison of the performances of the ACSM and other cloud masks

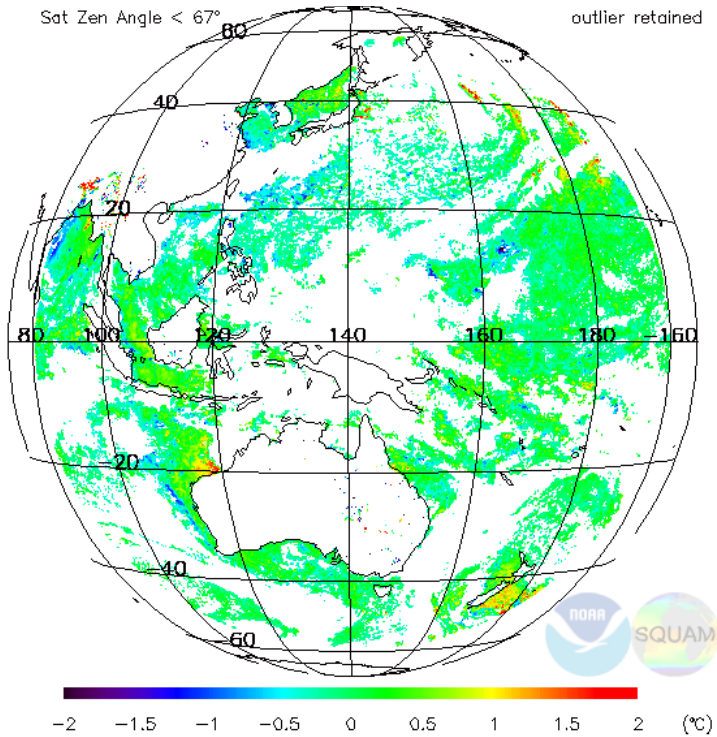
The performances of the cloud masks are compared in terms of global statistics:

1. Global bias with respect to CMC and *in situ* SST
  2. Global SD with respect to CMC and *in situ* SST
  3. The number N of clear-sky observations or Clear-sky fraction of all ocean pixels (CF)
- In general, more conservative cloud mask produces warmer bias, smaller SD and smaller number of clear-sky pixels

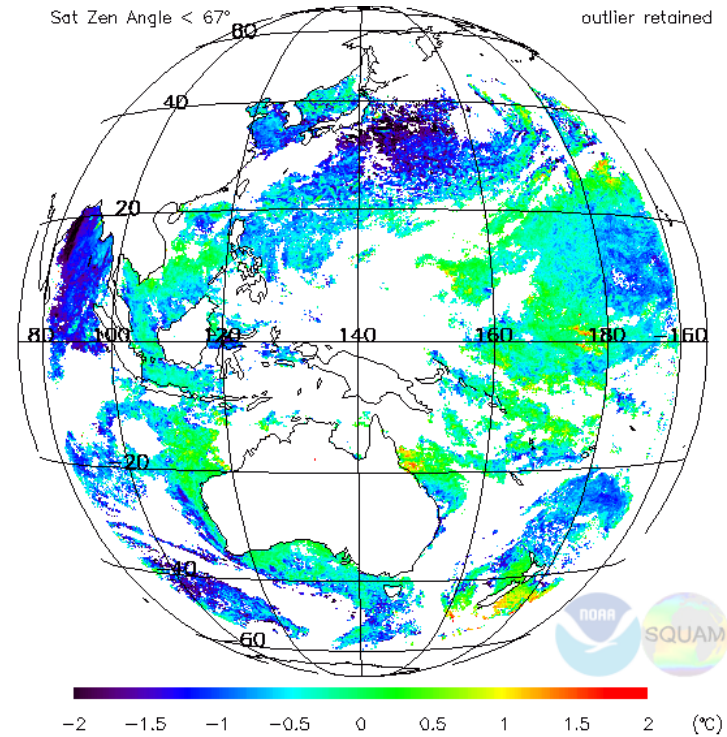


# AHI SST – CMC by ACSPO and JAXA (2017-03-17, 00:00 Local Solar Time, **night**)

**ACSPO: Bias=0.06 K, SD=0.44 K, CF=21.6%**



**JAXA: Bias=-0.48 K, SD=0.62K, CF=23.1%\***

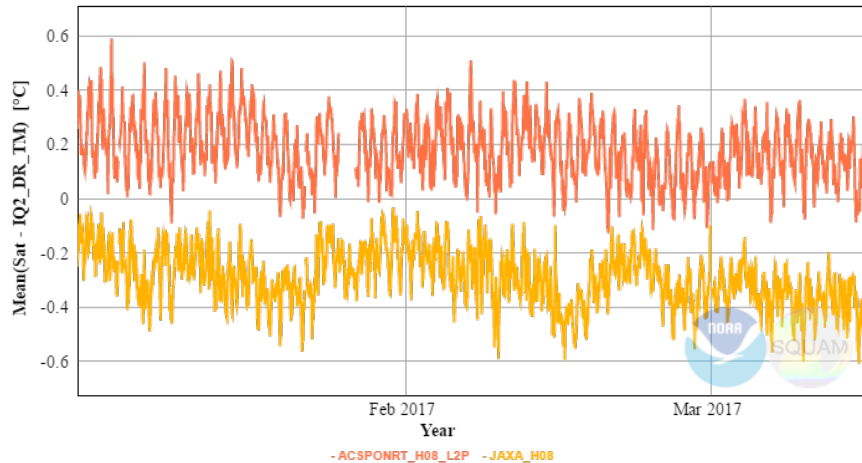


***\*CF is clear-sky fraction – a clear-sky part of all ocean pixels in %***

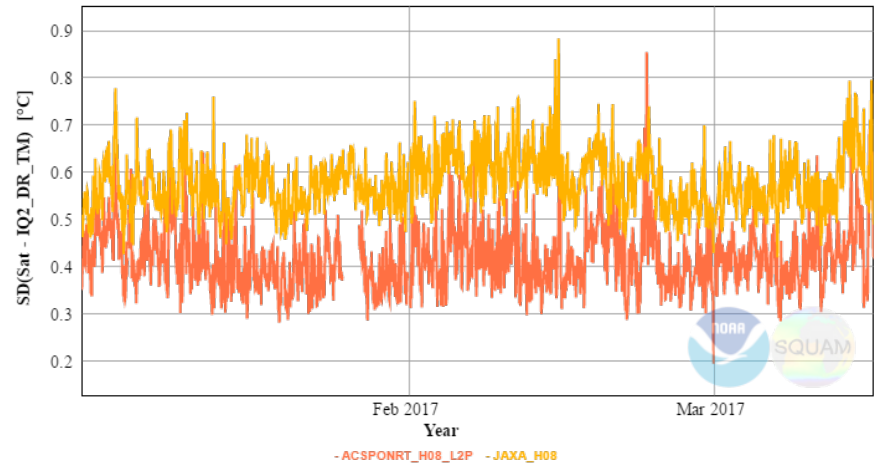
JAXA produces ~12% more clear-sky pixels, significantly colder bias and larger SD

# AHI: Bias and SD wrt *in situ* SST and the Clear-Sky fraction by ACSPO and JAXA

## Mean, SST-*in situ* SST



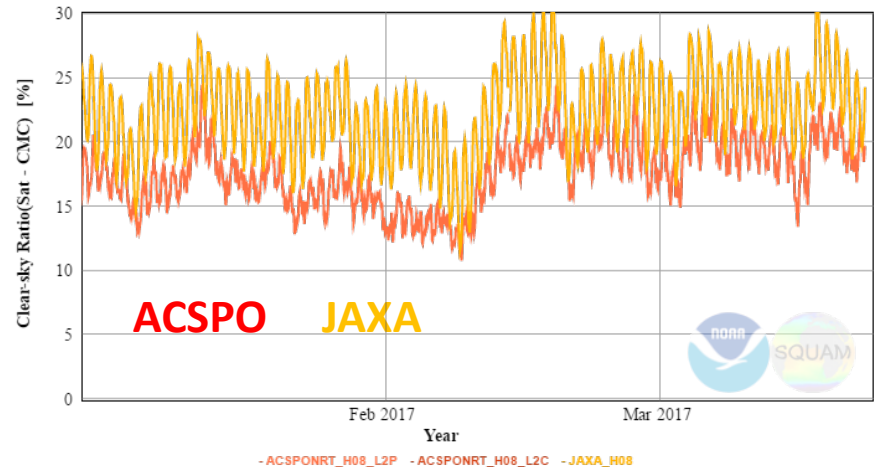
## SD, SST-*in situ* SST



### JAXA vs ACSPO:

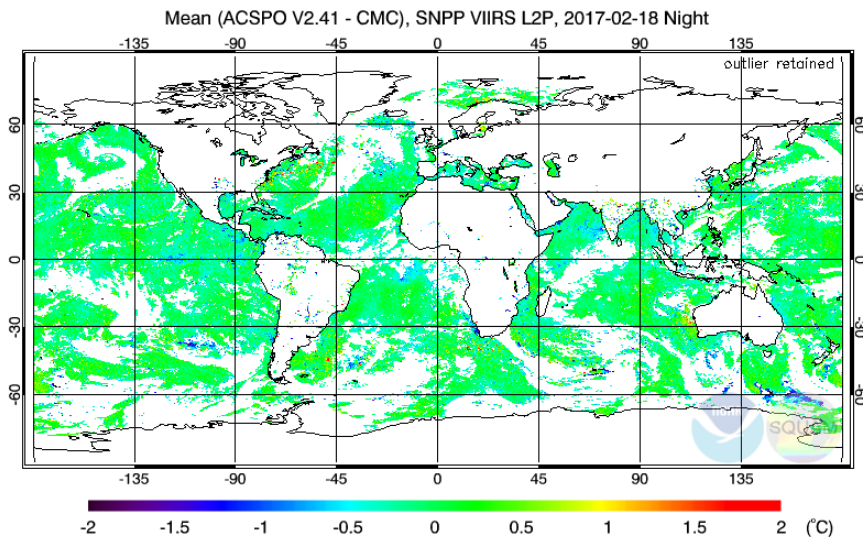
- ✓ Negative biases wrt *in situ* SST, during both day and night
- ✓ Larger SD wrt *in situ* SST
- ✓ Larger and more variable clear-sky fraction

## Clear-Sky Fraction

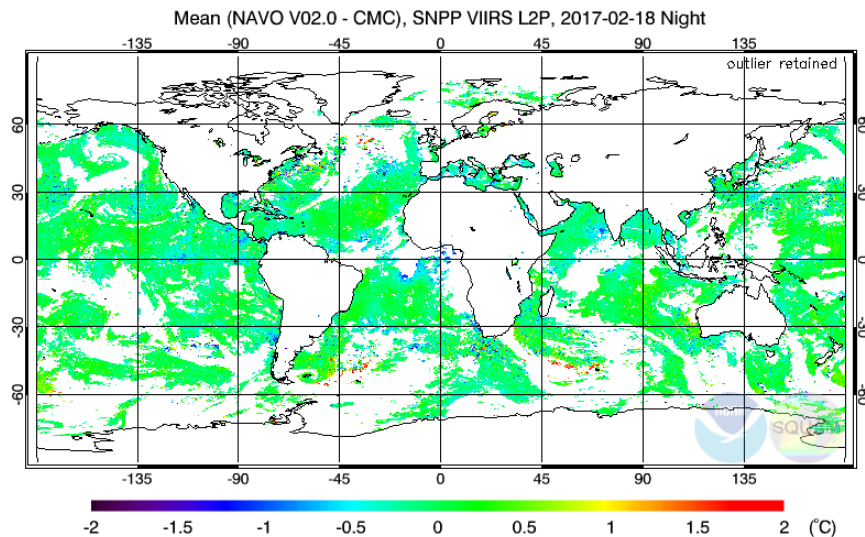


# Nighttime composite maps of VIIRS SST minus CMC by ACSPO and NAVO (2017-02-18)

**ACSPO: Bias=0.05 K, SD=0.33 K, CF=18.7%**



**NAVO: Bias=0.03 K, SD=0.32K, CF=14.3%**

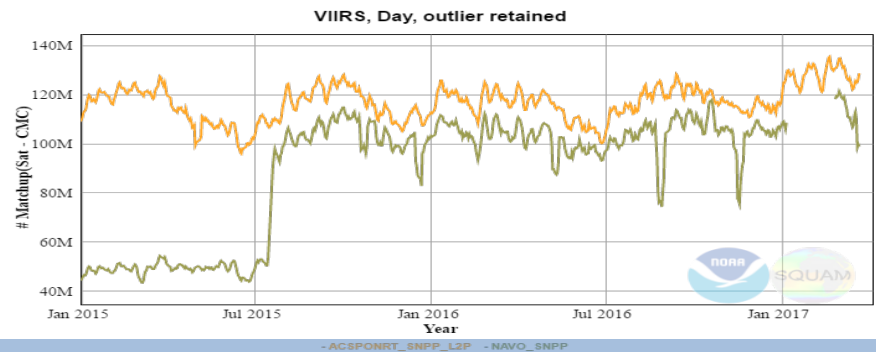
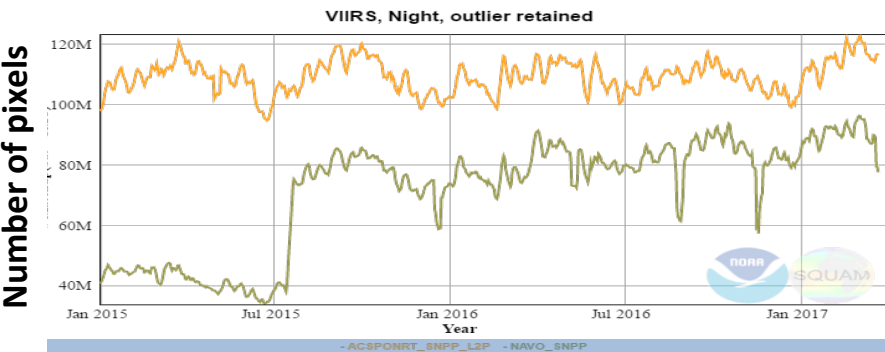
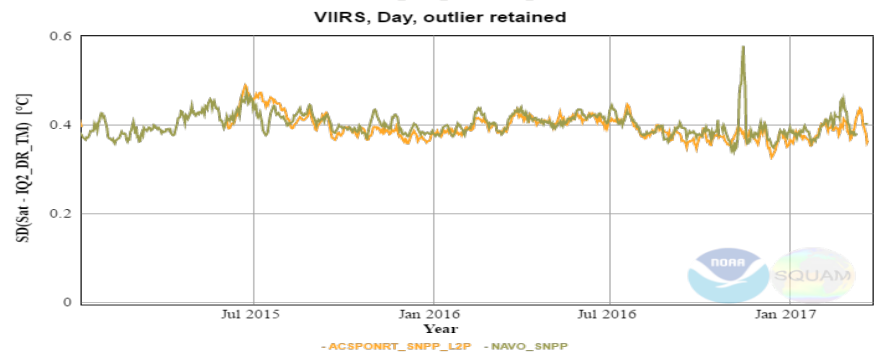
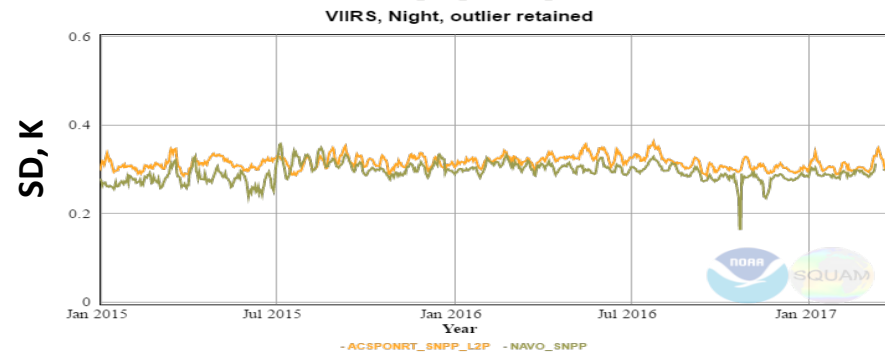
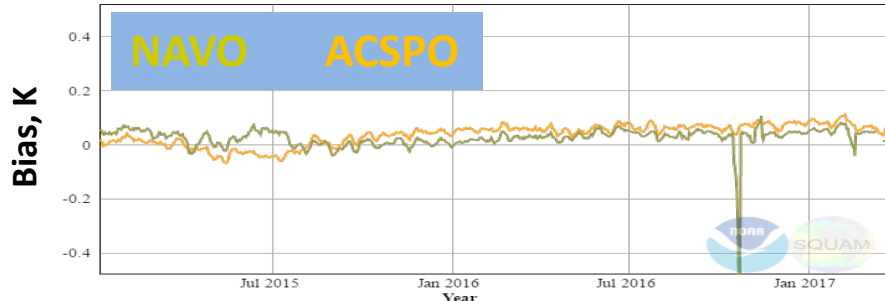


- ACSPO VIIRS SST has been reported in full-swath since the beginning of the processing in January 2012
- NAVO VIIRS SST went full-swath in July 2015
- Currently, the statistics for both products are comparable although the clear-sky fraction is larger for ACSPO

# VIIRS: Time series of bias and SD wrt in situ SST and Numbers of clear-sky pixels by ACSP0 and NAVO

Night

Day

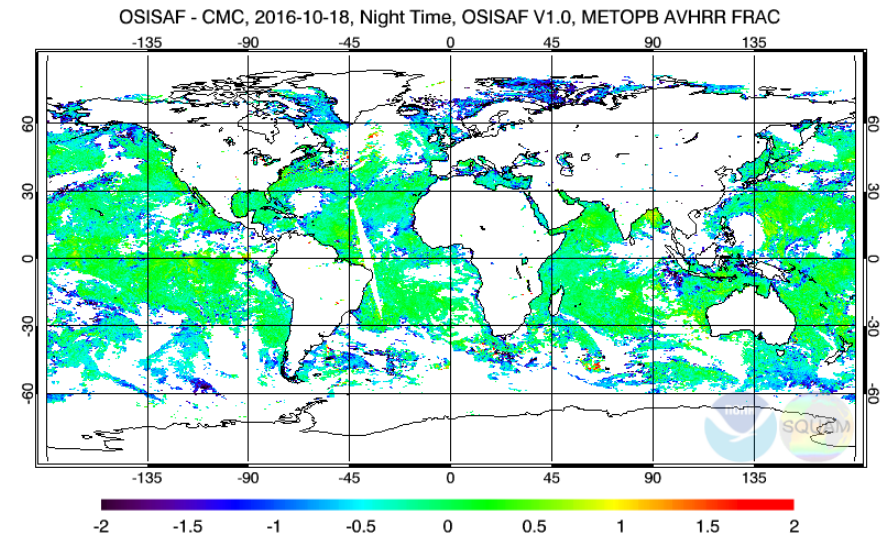
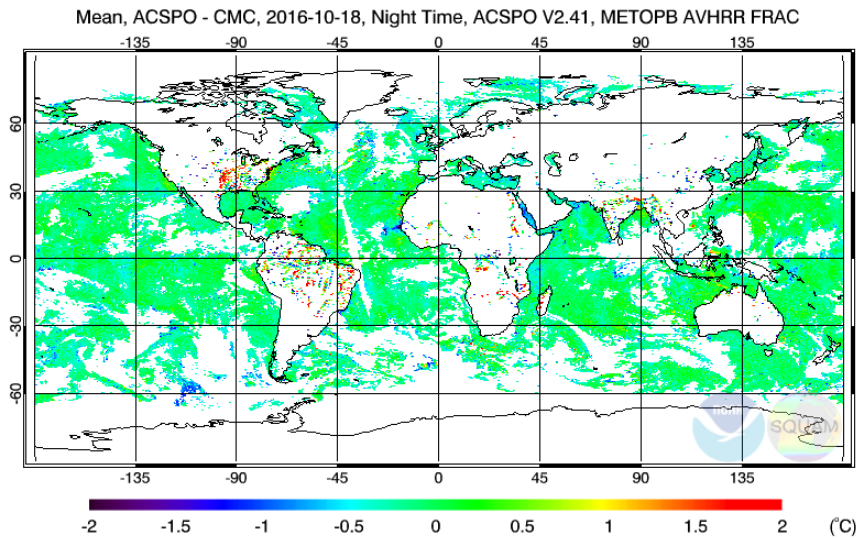


- Nighttime SDs of NAVO SST are somewhat smaller; daytime SDs for NAVO & ACSP0 are close
- NAVO produces less clear-sky pixels during both day and night

# Nighttime composite maps of METOP-B AVHRR (FRAC) SST minus CMC by ACSPO and OSI-SAF (2017-10-18)

**ACSPO: Bias=0.02 K, SD=0.33 K, CF=21.8%**

**OSI-SAF: Bias=-0.05 K, SD=0.43K, CF=22.7%**



OSI-SAF MetOp-B (FRAC) SST vs. ACSPO:

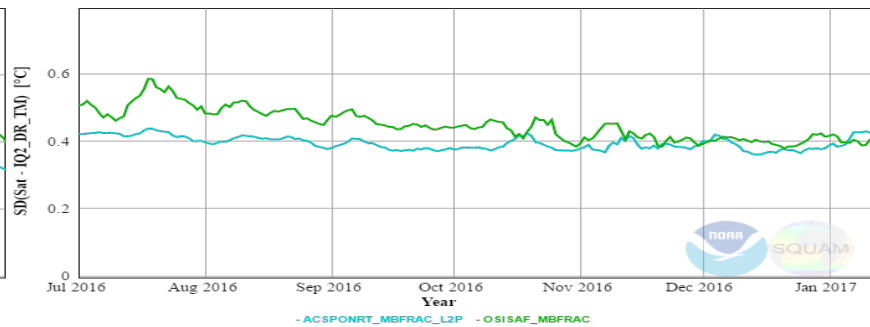
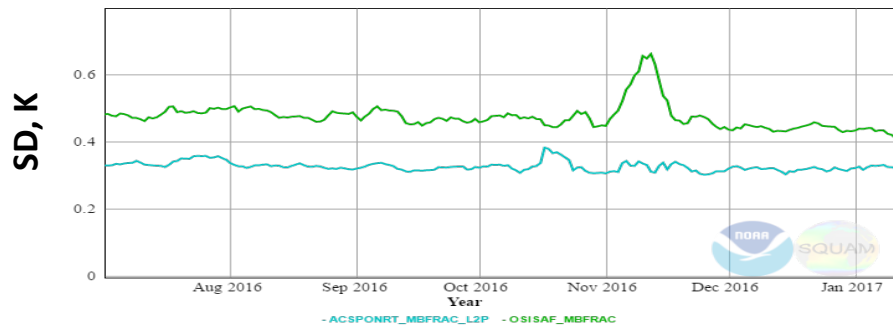
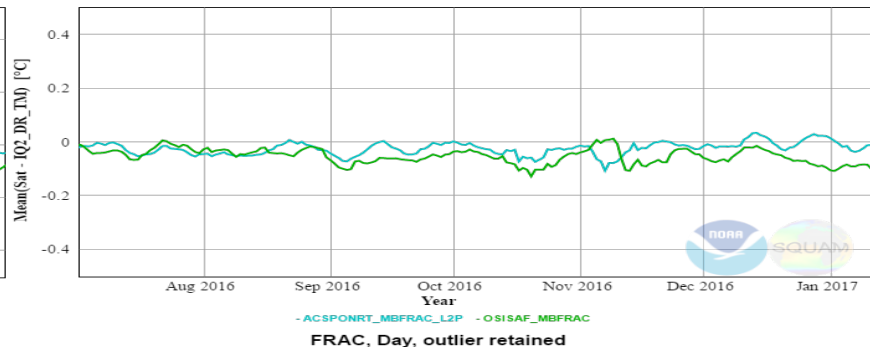
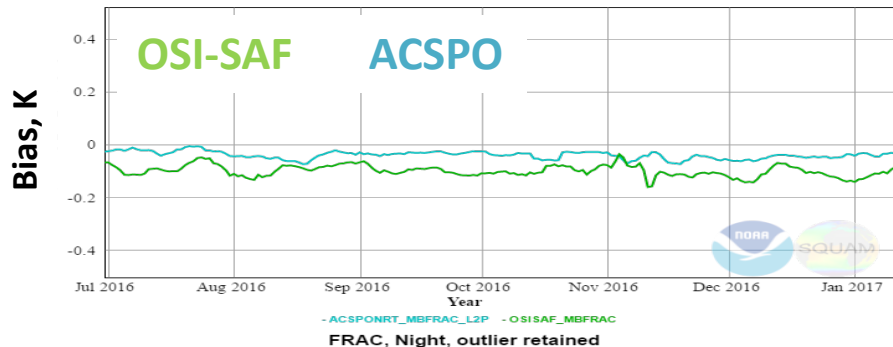
- Larger SD
- Larger clear-sky fraction
- More noticeable cloud leakages



# MetOp-B: Time series of bias and SD wrt in situ SST and numbers of clear-sky pixels by ACSPO and OSI-SAF

Night

Day



FRAC, Night, outlier retained



FRAC, Day, outlier retained

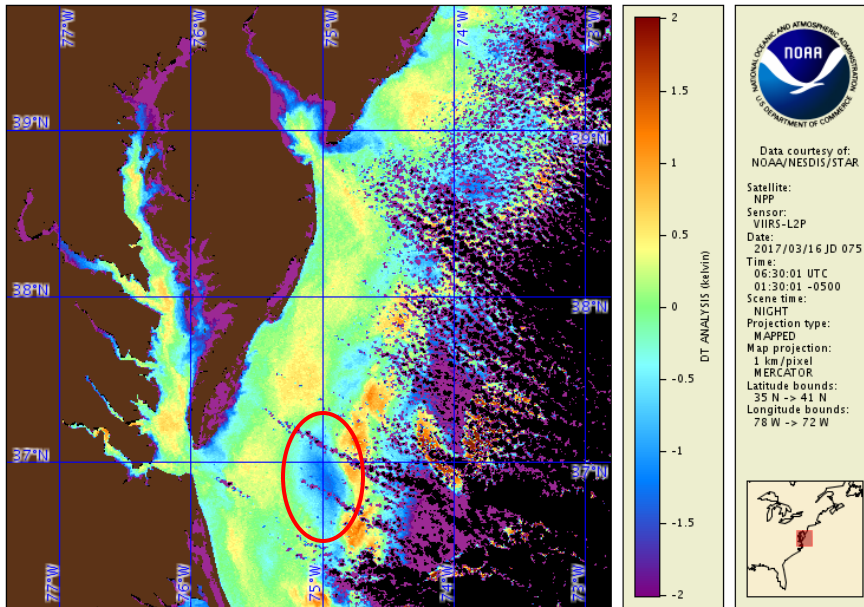


- During night, OSI-SAF produces more clear-sky pixels and larger SD
- During day, OSI-SAF produces less clear-sky pixels and larger SD

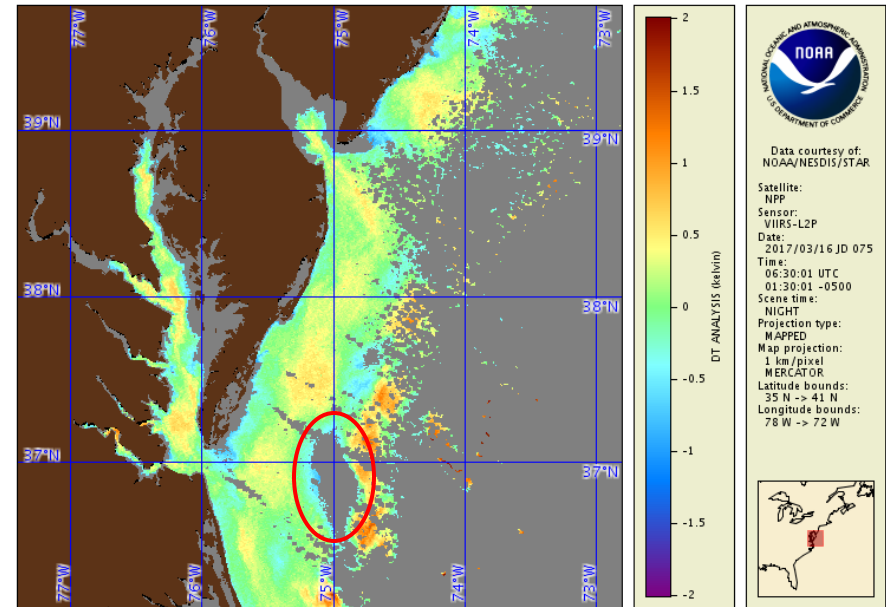
# False cloud detections in ACSM

Nighttime VIIRS SST-CMC, the Chesapeake Bay, 2-17-03-16

All pixels



Clear-Sky pixels only



- The ACSM uses  $\Delta T_s$  as efficient predictor and, therefore, relies on accuracy of the reference SST.
- L4 SST may be inaccurate in dynamic zones with high SST variability, e.g. due to shifted SST gradients.
- The local inaccuracies in L4 SST may cause false cloud detections
- This problem will be addressed with upcoming ACSM developments

# Future ACSM development

- The most important future ACSM enhancements will use new powerful sources of information:
  - ✓ Temporal variability between sequential AHI and ABI images
  - ✓ The difference between the shapes of SST anomalies caused by thermal fronts and clouds in the dynamic zones (using the pattern recognition methods)
- *See presentations by Irina Gladkova*
- Additional clear-sky filters may be explored based on clear-sky simulations of sensor brightness temperatures



# Thank you